

Year 1 Summer Second Half Term 2023 Newsletter

Reading	- Reading skills for the year group will be covered throughout this term and visited on a
	regular basis each term.
Writing	Genres – Poetry, Recounts and Information Texts
	- Begin to form lower-case letters in the correct direction, starting and finishing in the right
	place.
	- Begin to punctuate sentences using full stops.
	- Begin to punctuate sentences using capital letters.
	- To join words and clauses using 'and'
	- Spell days of the week.
	- Spell common exception words.
	- Spell words containing each of the 40+ phonemes already taught.
	- Write sentences: saying out loud what they are about to write and composing a sentence
	orally before writing it.
	- Write sentences: sequencing sentences to form short narratives.
	 Write sentences: sequencing sentences to form short nurratives. Write sentences: re-reading what they have written to check that it makes sense.
Maths	Number and Place Value
iviatiis	- Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given
	number. Count, read and write numbers to 100 in numerals.
	 Count in multiples of twos, fives and tens.
	- Given a number, identify one more and one less.
	- Identify and represent numbers using objects and pictorial representations including the
	number line, and use the language of: equal to, more than, less than (fewer), most, least.
	 Read and write numbers from 1 to 20 in numerals and words.
Science	Plants
	- To know the names of a variety of common wild and garden plants.
	- To identify a variety of common wild and garden plants.
	- To know the names of some deciduous and evergreen trees.
	- To identify some deciduous and evergreen trees.
	- To know the basic structure of a variety of common flowering plants and trees and name the
	parts.
	- To know how the basic structure of a variety of common flowering plants and trees helps
	them to grow.
	Working Scientifically
	- Ask simple questions and recognise that they can be answered in different ways.
	- Observe closely, using simple equipment.
	- Perform simple tests.
	- Identify and classify.
	- Use their observations and ideas to suggest answers to questions.
	- Gather and record data to help answer questions.
Computing	Algorithms and Programs
	- I can explain what 'debugging' means.
	- I can find and fix 'bugs' in a program.
	- I can write an algorithm to control a programmable toy.
	E-Safety
	Health, Well-being and Lifestyle
	- I can explain rules to keep us safe when we are using technology both in and beyond the
	home.
	- I can give examples of some of these rules.
	Self-image and Identity
	- If something happens that makes me feel sad, worried, uncomfortable or frightened I can
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	- I can recognise that there may be people online who could make me feel sad, embarrassed		
	or upset.		
	Privacy and Security		
	- I can recognise more detailed examples of information that is personal to me (e.g. where I		
	live, my family's names, where I go to school).		
	- I can explain why I should always ask a trusted adult before I share any information about		
	myself online.		
	 I can explain how passwords can be used to protect information and devices. 		
Physical Education	Athletics		
	 To learn to move at different speeds for varying distances. 		
	 To develop a foundation for balance and stability. 		
	 To develop agility and co-ordination. 		
	 To explore hopping, jumping and leaping for distance. 		
	 To develop balance whilst jumping and landing. 		
	 To develop throwing for accuracy. 		
	- To recognise changes in my body when I do exercise.		
Relationships and	Community		
Health Education	 What improves and harms school environment. 		
	- To recognise who looks after the school environment and consider what they could do to		
	improve it.		
RE	What do the senses tell me about the world of religion and belief? – Philosophy		
	- To know that the five senses are involved in worship.		
	- To know that Hindus use their senses when they worship.		
	- To name some artefacts used when Hindus worship at home (Hindu Puja)		
	- To know how to make a special tray using the five senses.		
D&T	Playgrounds		
	Design		
	 To know how to design something before you make it. 		
	- To know that the design needs to meet the needs of the user.		
	- To know how to show my design in different ways such as talking, drawing or making.		
	Make		
	 To know which tools to choose for a particular task. 		
	- To know how to choose the correct materials, textiles and ingredients for a particular task.		
	Evaluate		
	 To know that it is important to explore and evaluate a range of existing products. 		
	- To know how to evaluate an idea or product and see if it matches the design criteria.		
	Technical knowledge		
	 To know what to use to make a structure stronger, stiffer and more stable. 		
	 To know that there are different mechanisms that can be used in a product. 		

Every day is a special day but particularly Special Days this Half Term will be:				
Usborne Book Fair	12 th and 13 th June			
Poetry Competition	16 th June			
Father's Day	18 th June			
Zoo Event	19 th June			
Trip to Call of the Wild	6 th July			
Passport Activity – Make a model that moves.				
Passport Activity – Taste something you've never tasted before.				
Passport Activity – Star in your own video clip.				





